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## An algorithm for suffix stripping

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### Abstract

**Purpose** – The automatic removal of suffixes from words in English is of particular interest in the field of information retrieval. This work was originally published in *Program* in 1980 and is republished as part of a series of articles commemorating the 40th anniversary of the journal.

**Design/methodology/approach** – An algorithm for suffix stripping is described, which has been implemented as a short, fast program in BCPL.

**Findings** – Although simple, it performs slightly better than a much more elaborate system with which it has been compared. It effectively works by treating complex suffixes as compounds made up of simple suffixes, and removing the simple suffixes in a number of steps. In each step the removal of the suffix is made to depend upon the form of the remaining stem, which usually involves a measure of its syllable length.

**Originality/value** – The piece provides a useful historical document on information retrieval.

**Keywords** Information retrieval, Computer applications, Historical research

**Paper type** Technical paper

### 1. Introduction

Removing suffixes from words by automatic means is an operation which is especially useful in the field of information retrieval. In a typical IR environment, one has a collection of documents, each described by the words in the document title and possibly the words in the document abstract. Ignoring the issue of precisely where the words originate, we can say that a document is represented by a vector of words, or terms. Terms with a common stem will usually have similar meanings, for example:

CONNECT  
CONNECTED  
CONNECTING  
CONNECTION  
CONNECTIONS

Frequently, the performance of an IR system will be improved if term groups such as this are conflated into a single term. This may be done by removal of the various suffixes, -ED, -ING, -ION, -IONS, to leave the single stem CONNECT. In addition, the

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suffix stripping process will reduce the total number of terms in the IR system, and hence reduce the size and complexity of the data in the system, which is always advantageous.

Many strategies for suffix stripping have been reported in the literature (Lovins, 1968; Andrews, 1971; Petrarca and Lay, 1969; Dattola, 1975; Colombo and Niehoff, n.d.; Dawson, 1974). The nature of the task will vary considerably depending on whether a stem dictionary is being used, whether a suffix list is being used, and of course on the purpose for which the suffix stripping is being done. Assuming that one is not making use of a stem dictionary, and that the purpose of the task is to improve IR performance, the suffix stripping program will usually be given an explicit list of suffixes, and, with each suffix, the criterion under which it may be removed from a word to leave a valid stem. This is the approach adopted here. The main merits of the present program are that it is small (less than 400 lines of BCPL), fast (it will process a vocabulary of 10,000 different words in about 8.1 seconds on the IBM 370/165 at Cambridge University), and reasonably simple. At any rate, it is simple enough to be described in full as an algorithm in this paper. (The present version in BCPL is freely available from the author. BCPL itself is available on a wide range of different computers, but anyone wishing to use the program should have little difficulty in coding it up in other programming languages.) Given the speed of the program, it would be quite realistic to apply it to every word in a large file of continuous text, although for historical reasons we have found it convenient to apply it only to relatively small vocabulary lists derived from continuous text files.

In any suffix stripping program for IR work, two points must be borne in mind. Firstly, the suffixes are being removed simply to improve IR performance, and not as a linguistic exercise. This means that it would not be at all obvious under what circumstances a suffix should be removed, even if we could exactly determine the suffixes of the words by automatic means.

Perhaps the best criterion for removing suffixes from two words  $W_1$  and  $W_2$  to produce a single stem  $S$ , is to say that we do so if there appears to be no difference between the two statements "a document is about  $W_1$ " and "a document is about  $W_2$ ". So if  $W_1 = \text{'CONNECTION'}$  and  $W_2 = \text{'CONNECTIONS'}$  it seems very reasonable to conflate them to a single stem. But if  $W_1 = \text{'RELATE'}$  and  $W_2 = \text{'RELATIVITY'}$  it seems perhaps unreasonable, especially if the document collection is concerned with theoretical physics. (It should perhaps be added that RELATE and RELATIVITY *are* conflated together in the algorithm described here.) Between these two extremes there is a continuum of different cases, and given two terms  $W_1$  and  $W_2$ , there will be some variation in opinion as to whether they should be conflated, just as there is with deciding the relevance of some document to a query. The evaluation of the worth of a suffix stripping system is correspondingly difficult.

The second point is that with the approach adopted here, i.e. the use of a suffix list with various rules, the success rate for the suffix stripping will be significantly less than 100 per cent, irrespective of how the process is evaluated. For example, if SAND and SANDER get conflated, so most probably will WAND and WANDER. The error here is that the -ER of WANDER has been treated as a suffix when in fact it is part of the stem. Equally a suffix may completely alter the meaning of a word, in which case its removal is unhelpful. PROBE and PROBATE for example, have quite distinct meanings in modern English. (In fact these would not be conflated in our present

algorithm.) There comes a stage in the development of a suffix stripping program where the addition of more rules to increase the performance in one area of the vocabulary causes an equal degradation of performance elsewhere. Unless this phenomenon is noticed in time, it is very easy for the program to become much more complex than is really necessary. It is also easy to give undue emphasis to cases which appear to be important, but which turn out in practice to be rather rare. For example, cases in which the spelling of the root of the word changes with the addition of a suffix, as in DECEIVE/DECEPTION, RESUME/RESUMPTION, INDEX/INDICES, occur much more rarely in real vocabularies than one might at first suppose. In view of the error rate that must in any case be expected, it did not seem worthwhile to try and cope with these cases.

It is not obvious that the simplicity of the present program is any demerit. In a test on the well-known Cranfield 200 collection (Cleverdon *et al.*, 1966) it gave an improvement in retrieval performance when compared with a very much more elaborate program which has been in use in IR research at Cambridge since 1971 (Andrews, 1971; Dawson, 1974). The test was done as follows: the words of the titles and abstracts in the documents were passed through the earlier suffix stripping system, and the resulting stems were used to index the documents. The words of the queries were reduced to stems in the same way, and the documents were ranked for each query using term coordination matching of query against document. From these rankings, recall and precision values were obtained using the standard recall cut-off method. The entire process was then repeated using the suffix stripping system described in this paper, and the results were as follows:

Earlier system		Present system	
Precision	Recall	Precision	Recall
0	57.24	0	58.60
10	56.85	10	58.13
20	52.85	20	53.92
30	42.61	30	43.51
40	42.20	40	39.39
50	39.06	50	38.85
60	32.86	60	33.18
70	31.64	70	31.19
80	27.15	80	27.52
90	24.59	90	25.85
100	24.59	100	25.85

Clearly the performance is not very different. The important point is that the earlier, more elaborate system certainly performs no better than the present, simple system.

(This test was done by Prof. C.J. van Rijsbergen.)

## 2. The algorithm

To present the suffix stripping algorithm in its entirety we will need a few definitions.

A *consonant* in a word is a letter other than A, E, I, O and U, and other than Y preceded by a consonant. (The fact that the term "consonant" is defined to some extent in terms of itself does not make it ambiguous.) So in TOY the consonants are T and Y, in SYZYGY they are S, Z, and G. If a letter is not a consonant it is a *vowel*.

A consonant will be denoted by *c*, a vowel by *v*. A list *ccc...* of length greater than 0 will be denoted by *C*, and a list *vvv...* of length greater than 0 will be denoted by *V*. Any word, or part of a word, therefore has one of the four forms:

CVCV...C

CVCV...V

VCVC...C

VCVC...V

These may all be represented by the single form:

[C] VCVC... [V]

where the square brackets denote arbitrary presence of their contents. Using  $(VC)^m$  to denote VC repeated *m* times, this may again be written as:

[C]  $(VC)^m$  [V].

*m* will be called the *measure* of any word or word part when represented in this form. The case  $m = 0$  covers the null word. Here are some examples:

$m = 0$  TR, EE, TREE, Y, BY.

$m = 1$  TROUBLE, OATS, TREES, IVY.

$m = 2$  TROUBLES, PRIVATE, OATEN, ORRERY.

The *rules* for removing a suffix will be given in the form:

(condition) S1 → S2

This means that, if a word ends with the suffix S1, and the stem before S1 satisfies the given condition, S1 is replaced by S2. The condition is usually given in terms of *m*, e.g.:

$(m > 1)$  EMENT →

Here S1 is 'EMENT' and S2 is null. This would map REPLACEMENT to REPLAC, since REPLAC is word part for which  $m = 2$ .

The 'condition' part may also contain the following:

\*S – the stem ends with S (and similarly for the other letters).

\*v\* – the stem contains a vowel.

\*d – the stem ends with a double consonant (e.g. -TT, -SS).

\*o – the stem ends *cvc*, where the second *c* is not W, X or Y (e.g. -WIL, -HOP).

And the condition part may also contain expressions with *and*, *or* and *not*, so that:

$(m > 1 \text{ and } (*S \text{ or } *T))$

tests for a stem with  $m > 1$  ending in S or T, while:

$(*d \text{ and not } (*L \text{ or } *S \text{ or } *Z))$

tests for a stem ending with a double consonant other than L, S or Z. Elaborate conditions like this are required only very rarely.

In a set of rules written beneath each other, only one is obeyed, and this will be the one with the longest matching S1 for the given word. For example, with:

SSES → SS  
IES → I  
SS → SS  
S →

(here the conditions are all null) CARESSES maps to CARESS since SSES is the longest match for S1. Equally CARESS maps to CARESS (S1 = 'SS') and CARES to CARE (S1 = 'S').

In the rules below, examples of their application, successful or otherwise, are given on the right in lower case. The algorithm now follows:

*Step 1a*

SSES → SS	caresses	→ caress
IES → I	ponies	→ poni
	ties	→ ti
SS → SS	caress	→ caress
S →	cats	→ cat

*Step 1b*

(m > 0) EED → EE	feed	→ feed
	agreed	→ agree
(*v*) ED →	plastered	→ plaster
	bled	→ bled
(*v*) ING →	motoring	→ motor
	sing	→ sing

If the second or third of the rules in Step 1b is successful, the following is done:

AT → ATE	conflat(ed)	→ conflate
BL → BLE	troubl(ing)	→ trouble
IZ → IZE	siz(ed)	→ size
(*d and not (*L or *S or *Z)) → single letter	hopp(ing)	→ hop
	tann(ed)	→ tan
	fall(ing)	→ fall
	hiss(ing)	→ hiss
	fizz(ed)	→ fizz
(m = 1 and *o) → E	fail(ing)	→ fail
	fil(ing)	→ file

The rule to map to a single letter causes the removal of one of the double letter pair. The -E is put back on -AT, -BL and -IZ, so that the suffixes -ATE, -BLE and -IZE can be recognised later. This E may be removed in Step 4.

Step 1c  
(\*v\*) Y → 1

happy	→ happi
sky	→ sky

Step 1 deals with plurals and past participles. The subsequent steps are much more straightforward.

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Step 2

(m > 0) ATIONAL	→ ATE	relational	→ relate
(m > 0) TIONAL	→ TION	conditional	→ condition
		rational	→ rational
(m > 0) ENCI	→ ENCE	valenci	→ valence
(m > 0) ANCI	→ ANCE	hesitanci	→ hesitance
(m > 0) IZER	→ IZE	digitizer	→ digitize
(m > 0) ABLI	→ ABLE	conformabli	→ conformable
(m > 0) ALLI	→ AL	radicalli	→ radical
(m > 0) ENTLI	→ ENT	differenti	→ different
(m > 0) ELI	→ E	vileli	→ vile
(m > 0) OUSLI	→ OUS	analogousli	→ analogous
(m > 0) IZATION	→ IZE	vietnamization	→ vietnamize
(m > 0) ATION	→ ATE	predication	→ predicate
(m > 0) ATOR	→ ATE	operator	→ operate
(m > 0) ALISM	→ AL	feudalism	→ feudal
(m > 0) IVENESS	→ IVE	decisiveness	→ decisive
(m > 0) FULNESS	→ FUL	hopefulness	→ hopeful
(m > 0) OUSNESS	→ OUS	callousness	→ callous
(m > 0) ALITI	→ AL	formaliti	→ formal
(m > 0) IVITI	→ IVE	sensitiviti	→ sensitive
(m > 0) BILITI	→ BLE	sensibiliti	→ sensible

The test for the string S1 can be made fast by doing a program switch on the penultimate letter of the word being tested. This gives a fairly even breakdown of the possible values of the string S1. It will be seen in fact that the S1-strings in Step 2 are presented here in the alphabetical order of their penultimate letter. Similar techniques may be applied in the other steps.

Step 3

(m > 0) ICATE	→ IC	triplicate	→ triplic
(m > 0) ATIVE	→	formative	→ form
(m > 0) ALIZE	→ AL	formalize	→ formal
(m > 0) ICITI	→ IC	electriciti	→ electric
(m > 0) ICAL	→ IC	electrical	→ electric
(m > 0) FUL	→	hopeful	→ hope
(m > 0) NESS	→	goodness	→ good

Step 4

(m > 1) AL	→	revival	→ reviv
(m > 1) ANCE	→	allowance	→ allow

(continued)

(m > l) ENCE	→	inference	→ infer
(m > l) ER	→	airliner	→ airlin
(m > l) IC	→	gyroscopic	→ gyroscop
(m > l) ABLE	→	adjustable	→ adjust
(m > l) IBLE	→	defensible	→ defens
(m > l) ANT	→	irritant	→ irrit
(m > l) EMENT	→	replacement	→ replac
(m > l) MENT	→	adjustment	→ adjust
(m > l) ENT	→	dependent	→ depend
(m > l) and (*S or *T) ION	→	adoption	→ adopt
(m > l) OU	→	homologou	→ homolog
(m > l) ISM	→	communism	→ commun
(m > l) ATE	→	activate	→ activ
(m > l) ITI	→	angulariti	→ angular
(m > l) OUS	→	homologous	→ homolog
(m > l) IVE	→	effective	→ effect
(m > l) IZE	→	bowdlerize	→ bowdler

The suffixes are now removed. All that remains is a little tidying up.

*Step 5a*

(m > l) E	→	probate	→ probat
		rate	→ rate
(m = l and not *o) E	→	cease	→ ceas

*Step 5b*

(m > land *d and *L)	→	single letter	control
	→	controll	→
		roll	→ roll

The algorithm is careful not to remove a suffix when the stem is too short, the length of the stem being given by its measure, m. There is no linguistic basis for this approach. It was merely observed that m could be used quite effectively to help decide whether or not it was wise to take off a suffix. For example, in the following two lists:

List A	List B
RELATE	DERIVATE
PROBATE	ACTIVATE
CONFLATE	DEMONSTRATE
PIRATE	NECESSITATE
PRELATE	RENOVATE

-ATE is removed from the list B words, but not from the list A words. This means that the pairs DERIVATE/DERIVE, ACTIVATE/ACTIVE, DEMONSTRATE/DEMONSTRABLE, NECESSITATE/NECESSITOUS, will conflate together. The fact that no attempt is made to identify prefixes can make the results look rather inconsistent. Thus, PRELATE does not lose the -ATE, but ARCHPRELATE becomes ARCHPREL. In practice this does not matter too much, because the presence of the prefix decreases the probability of an erroneous conflation.

Complex suffixes are removed bit by bit in the different steps. Thus, GENERALIZATIONS is stripped to GENERALIZATION (Step 1), then to GENERALIZE (Step 2), then to GENERAL (Step 3), and then to GENER (Step 4). OSCILLATORS is stripped to OSCILLATOR (Step 1), then to OSCILLATE (Step 2), then to OSCILL (Step 4), and then to OSCIL (Step 5). In a vocabulary of 10,000 words, the reduction in size of the stem was distributed among the steps as follows:

Suffix stripping of a vocabulary of 10,000 words

Number of words reduced in step 1	3,597
Number of words reduced in step 2	766
Number of words reduced in step 3	327
Number of words reduced in step 4	2,424
Number of words reduced in step 5	1,373
Number of words not reduced	3,650

The resulting vocabulary of stems contained 6,370 distinct entries. Thus, the suffix stripping process reduced the size of the vocabulary by about one third.

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