

# Assignment 3: Emoji Zipfian

In this assignment you will use regular expressions to count Emoji occurrences and plot their distribution.

## 1 New Emoji list

I have scraped a new Emoji list from a different source that is somewhat more suitable for our purposes. Please download [here](#) and store it in your project folder.

## 2 Count Emojis

### 2.1 Identify Emojis

Load `data_stream` and (new) `emoji_ids`. Iterate over Emojis and test whether Emoji is in text. Use, e.g., `grep1()` on collapsed text of tweets (`paste(text, collapse = ' ')`).

Hint: Use the column containing the Emojis not the Unicode string.

### 2.2 Count Emojis

Iterate over identified Emojis and count how often each of them occurs. Use, e.g., `gregexpr()`.

## 3 Expand analysis

### New streams

Now that you know the drill. Rerun your code of Assignment 1 for *three* different track terms for *five* minutes (aka 300s) each.

Store data streams in your project folder.

### Count Emojis

Then rerun analysis of section 2 (Count Emojis) for each of the three new data streams.

Store counts in your project folder.

## 4 Plot

Plot the three sets of Emoji counts (y-axis) for the three data streams against their Unicode strings (x-axis) from largest to smallest count.

### Choose your adventure

**Novice** Plot one set of counts using high level `plot()` function. Decide whether to plot points or lines using the `type` argument. Control axis labels using `xlab` and `ylab`. Control size of points, labels, and axes through various `cex` arguments. Make sure `xlim` and `ylim` fit the other sets of counts. Add other sets of counts using `points()` or `lines()`. Distinguish the three sets using different `pch` or `lty`, respectively. Add legend using `legend()`.

**Expert:base** Setup a canvas using `plot.new()` and `plot.window`. Plot sets of counts using different `points()` or `lines()`. Add labels and axes using `mtext()`. Add legend using `legend()` or by hand using, e.g., `text()`, `lines`, `points`, and `rect`.

**Expert:ggplot** Figure it out. Very powerful, but not my cup of tea.

### Add Zipf's Law to plot

Add additional line or points representing Zipf's law. Specifically, plot

$$f(\text{rank}) = \frac{1}{(\text{rank} + \beta)^\alpha}$$

using  $\alpha \approx 1$  and  $\beta \approx 2.7$ .

To do this define function that returns  $f(\text{rank})$  as a function of  $\text{rank}$ ,  $\alpha$ , and  $\text{beta}$ . Then create a sequence from 1 to the number of Emojis in the plot and compute  $f(\text{rank})$ . Add result to the plot.

### Store plot using png()

Use `png()` to store your plot on the harddrive. To do this execute `png()` before executing your plot code. Feed it with a `filename` (with proper extension, i.e., `.png`) and dimensions (`height` and `width`).

After executing the device function (`png()`), and your plot code, execute `dev.off()` to finalize the plot.

### Publish plot

Post your final plot on *twitter* using `#nlpbasel`.

### Bonus level

Plot Emojis as x-axis labels. Download Emoji images [here](#). Use function below to add Emoji png images.

Install and load `png` package. Identify Unicode strings of the to be plotted Emojis. Use `list.files()` to retrieve all Emoji filenames (Note: `full.names = TRUE` returns full path). Select filenames of to be plotted Emojis using regular expressions.

Hint: Emojis can only be plotted into `plot` region (see `mai` in `?par`). Hint: If you used `ggplot`, check out `emoGG`.

```
# filename - character, complete file path to emoji png
# x - numeric, x position in the plot
# y - numeric, y position in the plot
# cex - numeric, size in plot units
# match - logical, should Emoji image match canvas aspect ratio.
add_emoji = function(filename, x, y, cex, match = F){
  pic = readPNG(filename)
  dims = dim(pic)[1:2]
  usr = par()$usr
  if(match == T) ar = diff(usr[3:4]) / diff(usr[1:2]) else ar = 1
  rasterImage(pic, x-cex/2, y-(ar*cex/2), x+cex/2, y+(ar*cex/2), interpolate=TRUE)
}
```

**End**